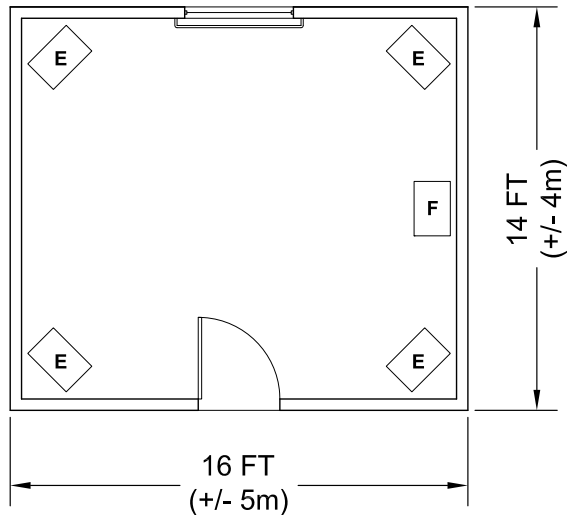
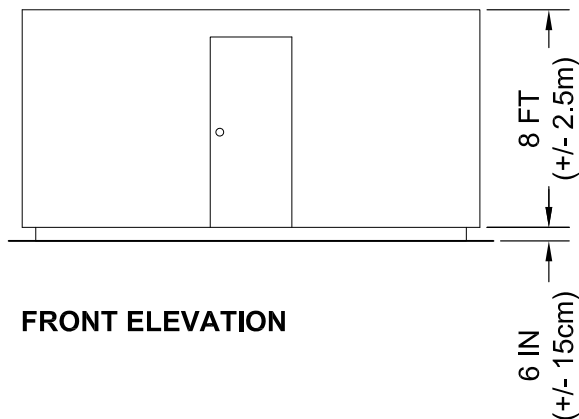


## Prototype plan for “The ROOM” - 2



**PLAN**



**FRONT ELEVATION**

- About elevation: It's ideal that the structure is being elevated a little, so the sounds will be resonated in the space underneath (the height of the elevation is flexible – not limited to the '15 cm'.) However, if there is a problem, I can go with the floor attached to the ground. The method to elevate is flexible. Simplest would be with legs, but it would be interesting if it can be elevated with some sort of wheels?! (So, the whole thing can be moved if the electrical cables allow it.) – it's just an idea.

- Exterior/interior: I'm flexible, and open to you/ collaborating architect(s). In general, most of all the visitors (unless they are invited performers to play/ act inside), won't be allowed to see inside. The exterior is the only the 'visual element' during the installation period. The 'curtain' I mentioned in the previous page, is always closed to mask the view inside. The window is there, so it would vibrate. – it means that the window won't need to be brand-new. Actually it might be better to re-use the old-fashioned 'wobbly' window & window-frame. So, it'll vibrate to cause extra translation of the sounds coming out of the room.

- My initial idea of the 'exterior' is one-side (the one with the window) has a finished wall/exterior, however, the remaining sides would remain 'unfinished' just as if it was cut off from a building. (but you won't need to follow my idea, if there is a better idea from the architect(s).